English:

Text Drivers: Instructions/ The Naughty Bus/ Toys from the Past/ The Language of Cats

- Instructions for Games
- Persuasive letters
- Innovating stories
- Information

Maths:

- Place Value (Y1-20, Y2-100)
 - * Counting forwards/ backwards
 - Comparing numbers
 (greater than/less than)
 - * Number tracks
 - * Y2—Tens and ones
 - Addition and Subtraction
 - Different methods of adding and subtracting

- Shape
 - Name and describe both 2d and 3d shape
 - Recognise shape in rotated forms
 - Create and continue patterns

PSHE:

Me and My Relationships
Valuing Difference

Music:

Toys—Dynamics and tempo

Christmas is coming -Pitch & duration

Christmas songs

History:

Toys from the Past— Changes within living memory





Computing:

Y1—'We are collectors'— finding images using the web

We are celebrating—creating cards electronically

Y2- We are detectives communicating clues

We are astronauts—programming

Science:

Animals (including Humans)

- Classification & grouping
- The Senses
- Lifecycles
- Staying Healthy
- Working scientifically
- Observing seasonal changes

Design Technology:

Design, make and evaluate a puppet.

RE:

Judaism—Thanking / Sukkot the Harvest
Christianity—Why does Christmas matter to
Christians?

Geography:

The local park / The UK—weather and seasons

Art:

Investigating the work of **Piet Mondrian** and creating own work in the same style.

Seasonality and Colours: Printing

PE:

Dance- Intergr8

Gym—Core skills

Games—Fitness